

Guardian Angel Model & Plugin

Created by Ouxlaw (Model) & Yasd (Plugin)

This mod adds high-quality "Guardian Angel" shoulder lights for both male and female characters. Use the optional plugin to easily toggle between different lighting modes on the fly.

Installation

1. The Model (Core)

- **Download:** Get the mod files from lcpdfr.com.
- **OpenIV:** 1. Navigate to mods/update/x64/dlcpacks.
2. Drag and drop the **GApack** folder there.
- **Enable DLC:** 1. Go to mods/update/update.rpf/common/data.
2. Edit **dlclist.xml** and add the following line at the bottom:

```
<Item>dlcpacks:/GApack/</Item>
```

2. GAControl Plugin (Optional)

- This is a **RagePluginHook (RPH)** plugin.
 - Drag the **plugins** folder into your main GTA V directory.
 - **To Load:** Either set it to "Load on startup" in the RPH settings or type LoadPlugin GAControl.dll in the F4 console ingame.
-

Features & Customization

The models are located under the **Beard** category.

- **Variants:** Male & Female versions included.
 - **Placement:** Available for both Left and Right shoulders.
 - **3 Model Types:**
 1. **Red & White** lights.
 2. **Red, Blue & White** lights.
 3. **Lights Off** (Static).
-

How to Use the Plugin

The plugin allows you to cycle through your favorite saved light configurations.

- **Cycle Forward:** Ctrl + L
- **Cycle Backward:** Shift + L

(Keys can be customized in the GAControl.ini file)

Registering Models (Console Commands)

Use the F4 console to register the models you want to use:

Command	Description
GAControlRegisterModel [drawableId] [textureId]	Saves a model/texture combo (e.g., GAControlRegisterModel 266 0).
GAControlReload	Reloads the plugin settings.
GAControlReset	Resets the plugin (type twice to confirm).

TIP

Finding the ID: When using **Menyoo** to find IDs, use the number shown. If you use **EUPMenu**, you must **subtract 1** from the ID shown to register it correctly in the plugin.

Credits

- **Ouxlaw:** 3D Model Creation
- **Yasd:** Plugin Development